

Android Mobile Development using Java

1. User Experience Design Fundamentals
2. Adobe Experience Design (XD) Fundamentals
3. Java 9 Basics
4. Android Studio Fundamentals
5. JVM and Java
6. Foundations of Object Oriented Programming
7. Learning Lambda
8. RDBMS and SQLite Fundamentals
9. Using Data Structures in Java
10. Unit Testing using JUnit
11. Android App Development: Fundamentals
12. Android: Designing UI
13. Android: Navigation and Events
14. Android: Local Data Storage using SQLite
15. Android: RESTful Web Services
16. Android: Animations
17. Android: Google Maps API
18. Java Design Patterns for Android Development
19. Deploying and Monitoring Apps in the Google Play Store
20. Capstone Project (3 Projects)

Duration: 70 Hours (3 months)

Fees: 15000 (Can be paid in three instalments)